**Sprint 2 Review Meeting Minutes**

Attendees: < Mairim Barrios

Carlos Martinez

Arelys Alvarez

Fidel Hernandez

Samira Tellez>

Start time: <1:15pm>

End time: <1:30pm>

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

User Story <Create Pause Menu 788>

User Story <Loop 790>

User Story <Create Level 1 UI 786>

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* User Story <787 Parse User Commands>
* How this should be reflected on the user story definition in Mingle:
  + In Dev
* User Story <789 Character Movement>
* How this should be reflected on the user story definition in Mingle:
  + In Dev
* User Story <791 Multiple Loops>
* How this should be reflected on the user story definition in Mingle:
  + In Dev

**Sprint 3 Review Meeting Minutes**

Attendees: < Mairim Barrios

Carlos Martinez

Arelys Alvarez

Fidel Hernandez

Samira Tellez>

Start time: <9:15pm>

End time: <9:30pm>

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

User Story <Create Pause Menu 788>

User Story <Loop 790>

User Story <Create Level 1 UI 786>

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* User Story <787 Parse User Commands>
* How this should be reflected on the user story definition in Mingle:
  + In Dev
* User Story <789 Character Movement>
* How this should be reflected on the user story definition in Mingle:
  + In Dev
* User Story <791 Multiple Loops>
* How this should be reflected on the user story definition in Mingle:
  + In Dev

**Sprint 4 Review Meeting Minutes**

Attendees: < Mairim Barrios

Carlos Martinez

Arelys Alvarez

Fidel Hernandez

Samira Tellez>

Start time: <9:15pm>

End time: <9:30pm>

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

User Story <Create level 2 UI 808>

User Story <Create scripts to parse more complex commands 809>

User Story <Methods with loop 800>

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

**Sprint 5 Review Meeting Minutes**

Attendees: < Mairim Barrios

Carlos Martinez

Arelys Alvarez

Fidel Hernandez

Samira Tellez>

Start time: <9:15pm>

End time: <9:30pm>

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story <810:Add editing tools for solution>
* User Story<813: Work character movement with illusion>
* User Story<814: Object Oriented based movement>

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

**Sprint 6 Review Meeting Minutes**

Attendees: < Mairim Barrios

Carlos Martinez

Arelys Alvarez

Fidel Hernandez

Samira Tellez>

Start time: <9:15pm>

End time: <9:30pm>

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story <816:Work on research paper>
* User Story<822: Add finishing touches for movement>
* User Story<823: Continue working on moving past illusion>

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.